

# SOOMI LEE

Designer of  
Products, Games, UX, UI  
✉ mail@soomilee.com

## Skills

### Design & Prototyping

Iterative design process  
Manufacturing processes and materials  
Paper prototypes  
3D printing  
Physical computing  
CNC milling  
Wood shop tools

### Programming

HTML / CSS  
JavaScript  
jQuery  
D3.js  
Node.js  
socket.io  
Processing (Java)  
Arduino (C/C++)  
Unity (C#)  
Swift 3.0

### Software

Adobe Illustrator CC  
Adobe Photoshop CC  
Rhinoceros  
InVision  
Marvel App  
Microsoft Office  
SolidWorks

## Design Experience

- 09/16 – Current  
**Art + Cook | Brooklyn, NY**  
**Senior UX Designer**
- Design, develop and finalize company website.
  - Help train junior designers as well as previous responsibilities as Senior Industrial Designer.
- 05/16 – 12/16  
**The New School & Vonage Inc | New York, NY**  
**UX Research Assistant**
- Work with professor Dave Carroll and fellow grad students to research, ideate, iterate and prototype future telecommunication products for Vonage Inc.
- 06/13 – 05/15  
**Art + Cook | Brooklyn, NY**  
**Senior Industrial Designer**
- Design, develop and finalize packaging for kitchen goods.
  - Lead design process including ideation, sketching, mock ups, detailed spec drawings, communicating with overseas vendors, and sample approval.
- 08/10 – 06/13  
**Decor Craft Inc | Providence, RI**  
**Team Lead: Industrial & Graphic Designer**
- Lead design development process for DCI brand products and packaging, including trend research, ideation, sketching, prototyping, spec drawings, communicating with overseas vendors, and sample approval.
  - Train and manage a small team of junior designers.

## Education

- 2015 – 2017  
**Parsons School of Design | New York, NY**  
**Master of Fine Arts (MFA): Design + Technology**  
Graduated with departmental honors  
Dean's Merit Scholarship Recipient
- 2006 – 2010  
**Rhode Island School of Design (RISD) | Providence, RI**  
**Bachelor of Fine Arts (BFA): Industrial Design**

## Teaching & Other Experience @The New School, New York

- 10/16 – 05/17  
**Co-director of MFADT 2017 Thesis Show**
- Co-Lead and coordinate 7 student committees and worked with professors for over 6 months to plan and produce 5 separate Thesis Show events.
- 01/17 – 05/17  
**Teaching Assistant: Gaming the System: The political potential of play**
- Lead a recitation class of 25 undergrad students for professor Colleen Macklin's lecture on game design and games for political and social awareness.
- Teaching Assistant: Data Visualization**
- Assist students with troubleshooting D3.js.
- 09/16 – 12/16  
**Teaching Assistant: Web Advanced Javascript**
- Assist students with troubleshooting Javascript homework.
- 07/16 – 09/16  
**Teaching Resident: MFADT Bootcamp Design**
- Develop curriculum, including lesson plans, assignments, learning outcomes, and presentations with five fellow Teaching Fellows.
- 09/15 – 05/16  
**Student Technician: 3D Printing, Wood Shop & CNC Shop**
- Help students print on Makerbots, set up CNC ready files, and use wood shop tools. Mill student projects on ShopBots.