

SOOMI LEE

Designer of
Products, Games, UX, UI

✉ mail@soomilee.com

Skills

Design & Prototyping

Iterative design process
Manufacturing processes and materials
Paper prototypes
3D printing
Physical computing
CNC milling
Wood shop tools

Programming

HTML / CSS
JavaScript
jQuery
D3.js
Node.js
socket.io
Processing (Java)
Arduino (C/C++)
Unity (C#)
Swift 3.0

Software

Adobe Illustrator CC
Adobe Photoshop CC
Rhinoceros
InVision
Marvel App
Microsoft Office
SolidWorks

Design Experience

- 09/16 – Current | Art + Cook | Brooklyn, NY
Senior UX Designer / Web Developer
- Code company website from scratch using Shopify API, HTML/CSS/JS/JQuery.
 - Collaborate with outsourced Graphic Designers to design a custom e-shop, focusing on usability and user experience.
- 05/16 – 12/16 | The New School & Vonage Inc | New York, NY
UX Research Assistant
- Work with professor Dave Carroll and fellow grad students to research, ideate, iterate and prototype future telecommunication products for Vonage Inc.
- 06/13 – 05/15 | Art + Cook | Brooklyn, NY
Senior Industrial Designer
- Design, develop and finalize packaging for kitchen goods.
 - Lead design process including ideation, sketching, mock ups, detailed spec drawings, communicating with overseas vendors, and sample approval.
- 08/10 – 06/13 | Decor Craft Inc | Providence, RI
Team Lead: Industrial & Graphic Designer
- Lead design development process for DCI brand products and packaging, including trend research, ideation, sketching, prototyping, spec drawings, communicating with overseas vendors, and sample approval.
 - Train and manage a small team of junior designers.

Education

- 2015 – 2017 | Parsons School of Design | New York, NY
Master of Fine Arts (MFA): Design + Technology
- Graduated with departmental honors (GPA 3.94)
Dean's Merit Scholarship Recipient
- 2006 – 2010 | Rhode Island School of Design (RISD) | Providence, RI
Bachelor of Fine Arts (BFA): Industrial Design

Teaching & Other Experience @The New School, New York

- 09/18 – 12/18 | **Adjunct Professor**
- Teach MFA classes Visual Design Concepts and Design for This Century Recitation.
- 10/16 – 05/17 | **Co-director of MFADT 2017 Thesis Show**
- Co-Lead and coordinate 7 student committees and worked with professors for over 6 months to plan and produce 5 separate Thesis Show events.
- 01/17 – 05/17 | **Teaching Assistant: Gaming the System: The political potential of play**
- Lead a recitation class of 25 undergrad students for professor Colleen Macklin's lecture on game design and games for political and social awareness.
- | **Teaching Assistant: Data Visualization**
- Assist students with troubleshooting D3.js.
- 09/16 – 12/16 | **Teaching Assistant: Web Advanced Javascript**
- Assist students with troubleshooting Javascript homework.
- 07/16 – 09/16 | **Teaching Resident: MFADT Bootcamp Design**
- Develop curriculum, including lesson plans, assignments, learning outcomes, and presentations with five fellow Teaching Fellows.
- 09/15 – 05/16 | **Student Technician: 3D Printing, Wood Shop & CNC Shop**
- Help students print on Makerbots, set up CNC ready files, and use wood shop tools. Mill student projects on ShopBots.